Data Mining and Neural Networks in Stata

2nd Italian Stata Users Group Meeting Milano, 10 October 2005

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Data mining: definition

- DM is the process of exploration and modeling of large quantities of data in order to discover useful rules and relations in empirical data
- DM is the analysis of large observational data sets (huge databases, data warehouse, distributed information systems) to find unsuspected relationships and to summarize the data in ways that are useful and understandable for the data owner, the decision maker
- So DM can generate novel unsuspected interpretations of the data (serendipity)

Data mining: applications

- Business can learn from their transaction data about the behavior of their customers and therefore can improve their business by exploiting this knowledge
- Scientists can obtain from observational data new insights on research questions

Data mining vs. statistics

- Statistics:
 - is more theory-based
 - is more model-driven and focused on testing hypotheses
 - top-down approach (transparent models)
- Data mining
 - is more heuristic and data-driven
 - focused on the process of knowledge discovery, including data cleaning, learning, and integration and visualization of results
 - bottom-up approach (black-box models)
- Distinctions are fuzzy

From raw data to knowledge



Data mining tasks

- Description (statistical summaries)
- Supervised classification and prediction (e.g., GLM, ANNs)
- Unsupervised classification and prediction (e.g., Kmeans clustering, SOMs, decision trees)
- Association rule mining (e.g., multidimensional scaling, factor analysis, basket analysis, correspondence analysis, conjoint analysis)
- Optimization (genetic algorithms)
- Visualization

Artificial Neural Networks(ANNs): theoretical background

- ANNs represent new statistical models based on the anatomy and physiology of the nervous system
- ANNs can be considered an extreme simplification of biological nervous systems
- ANNs attempt to mimic the fault-tolerance and plasticity of learning of biological neural systems by imitating the structure of the brain
- ANN technology is being used to solve a wide variety of complex problems

Artificial Neural Networks(ANNs): theoretical background



Formal characteristics of ANNs: architecture and functioning





- The fundamental constituent elements of the neural networks are *units*, also called *processing elements*, *neurons* or *nodes*
- The units within a neural system are connected one to the other according to a <u>scheme</u> which can be defined as a *pattern of connectivity*
- The pattern of connectivity is shown in the W matrix of the synaptic weights
- The synapses of a neural network are the parameters which will be estimated in the course of the training process

ANNs architecture

- The behavior of an ANN depends on the way the processing elements (neurons) are connected (architecture) and on the strength of the weights
- The weights are adjusted according to a specified learning rule



ANNs architecture

- ANNs are adaptive systems able to learn prototype-based rules (fuzzy logic rules) from empirical data
- DIRO (Data In Rules Out) principle: ANNs are powerful tools for recognizing patterns, classifying data and making predictions
- ANNs don't require explicit model or limiting assumptions of normality or linearity

Supervised & unsupervised ANNs

- Supervised ANNs (feed-forward networks) are very similar to regression models. They have one-way connections from input to output layers, i.e., from independent to dependent variables. They are used for prediction, pattern recognition, and nonlinear function fitting
- **Unsupervised** ANNs are trained to find relationships and to detect regularities in the input data without any prior classification scheme

Self-Organizing Map

- The neurons of a SOM learn to recognize groups of similar input vectors in a topological way so that neurons physically close recognize similar input vector (Kohonen 1987)
- SOM learn to classify input vectors according their distances in the multidimensional input space
- At the end of the training a SOM is able to learn the topology of its input space

SOM architecture



SOM architecture



SOM algorithm

$$i^* = \max\left(\sum_j w_{ij} x_i\right)$$
 or

$$i^* = \min \left\| X - W_i \right\|$$

2. Updating

$$\Delta W_{ij} = \eta \Lambda \left(i, i^* \right) (x_j - w_{ij})$$

where
$$\Lambda(i,i^*) = \exp\left(-\frac{r^2}{2\sigma^2}\right)$$

- As a first step toward a full-blown Stata Neural Network Toolbox, in this talk we present the prototype of a new package called ksom
- This package is intended to implement Kohonen's Self-Organizing Maps

- **ksom** is intended to be articulated into five subcommands:
 - **ksom preprocess**: prepares data for the analysis
 - ksom initialize: defines SOM architecture
 - ksom training: trains SOM using proper input data
 - ksom visualize: displays results for SOM interpretation
 - ksom project: projects passive variables onto SOM

- **ksom** is written in standard Stata language + Mata language
- Working on ksom helped us appreciate Mata as a very powerful and fast language for implementing quantitative data analysis techniques
- We also (re)discovered Stata graphical capabilities: they're really outstanding!

- ksom is still at development stage
- Currently, ksom is not publicly available

Example

- Mapping of social exclusion in 12 EC countries
- Cases: 3.500 obs per country
- Variables (components): 6 pseudo-metric and 15 binary indicators of social exclusion
- SOM architecture: 16x12 rectangular map, hexagonal lattice
- Training epochs: 50

Component deviation from sample mean

Satisfaction with finances



Can't afford 1 week annual holiday



Can't afford eat meat every 2nd day



Difficulty to make ends meet



Can't afford replace worn-out furniture



Can't afford have guests over for dinner once a month



Can't keep home adequately warm



Can't afford new clothes



No money left to save



Component planes

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Pr(u | Country)





The Netherlands

Belgium

France











Spain



Portugal



Greece



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